

## **White Lake Youth Sports Basketball**

### 3<sup>rd</sup> & 4<sup>th</sup> grade basketball rules

Regular MHSAA basketball rules apply with the following exceptions

1. One time out per half. A second timeout per half may be used if the score is within 10 points.
2. 5 minute pregame warm ups, 32 minute running clock with 1 minute between periods and 3 minutes for halftime.
3. Each half will have 4 time periods of 4 minute length each. Referees can stop the clock for free throws, injuries, teaching or their discretion.
4. All half court man-to-man defense.
5. Before each period, the players should line up at half court to determine their defensive assignments.
6. No double teaming except on the ball in the key.
7. No inbound clock.
8. 6 second lane violation on offense.
9. No three point shots will be awarded.
10. Free throws will be shot from the 12 foot line (3 feet inside the free throw line).
11. Each team must give their line up sheet to the scorekeeper. List the players with numbers in order that they will play. If a player shows up late to the game play him when his rotation comes up. If a player is injured, substitute the next player on the line up sheet in for him. The next player will rotate as scheduled through the line up. Line ups can change from game to game.
12. Players who use foul language must be pulled out of the game immediately. They may resume play on their next rotation. If it happens a second time in a game, the player will be ejected from the game.
13. Coaches who use foul language will be asked to leave the gymnasium immediately.
14. A game that ends in a tie, will result in a 2 minute overtime period.
15. Records will be kept to determine schedule for Week 7.